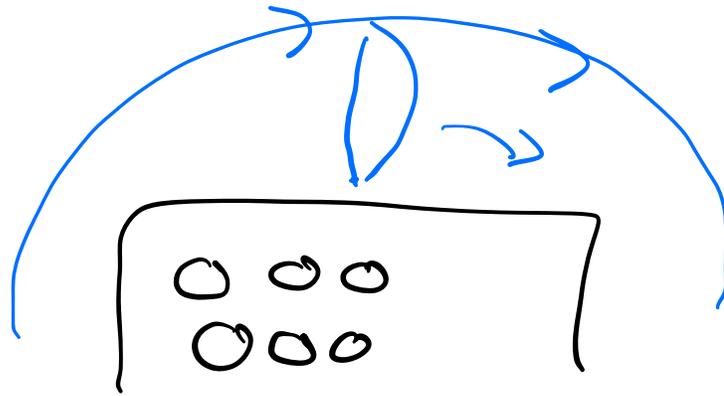


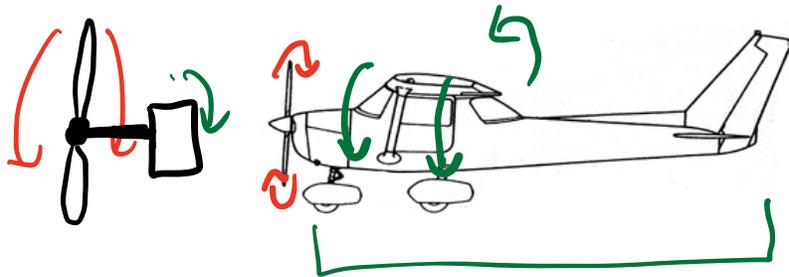
# Turning Tendencies

Clockwise turning propeller



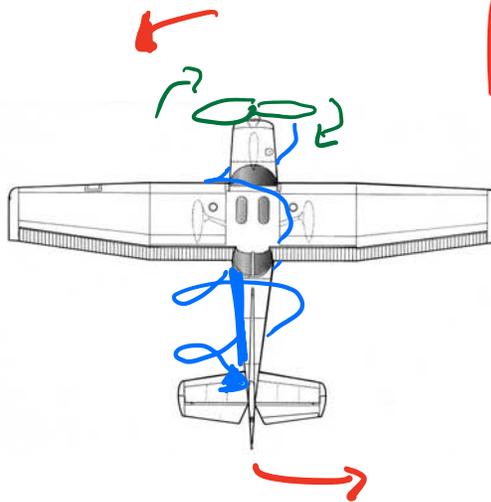
① Torque

Newton's 3<sup>rd</sup> law



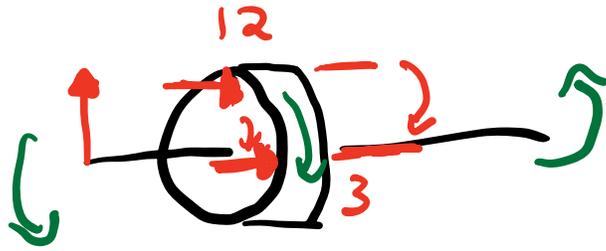
Roll left

② Propeller Slipstream



Left Yaw

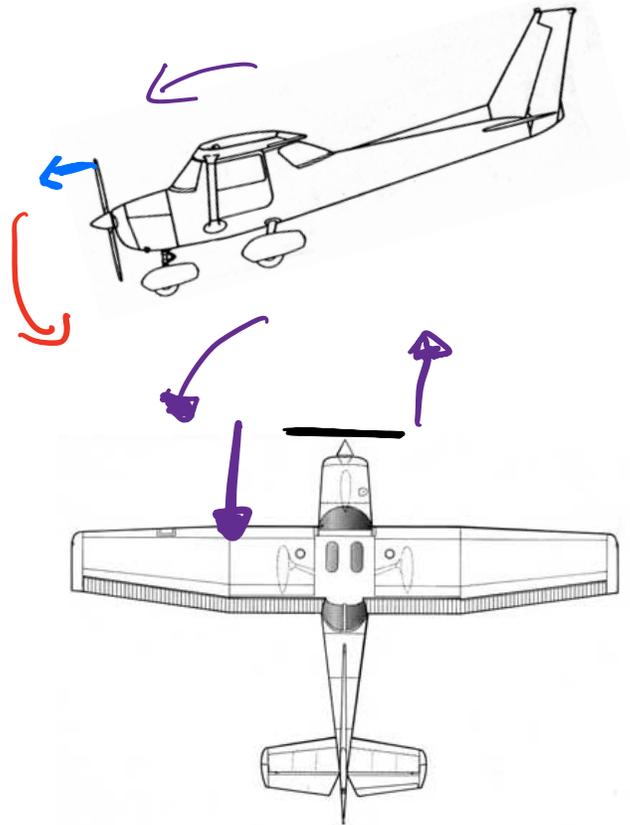
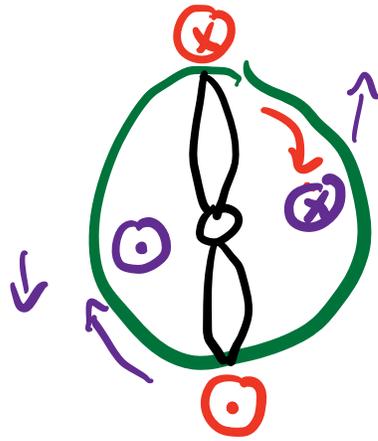
# ③ Gyroscopic Precession



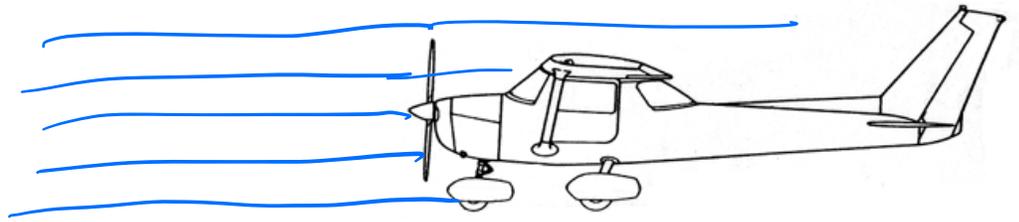
## Spinning Object

① Rigidity in Space

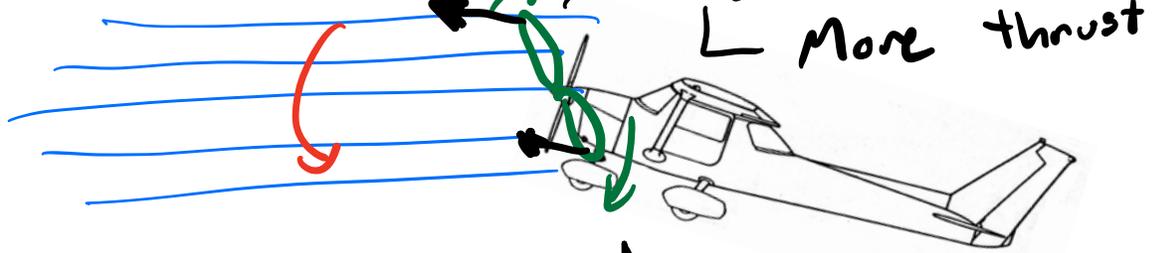
② Precession



# ④ P-Factor



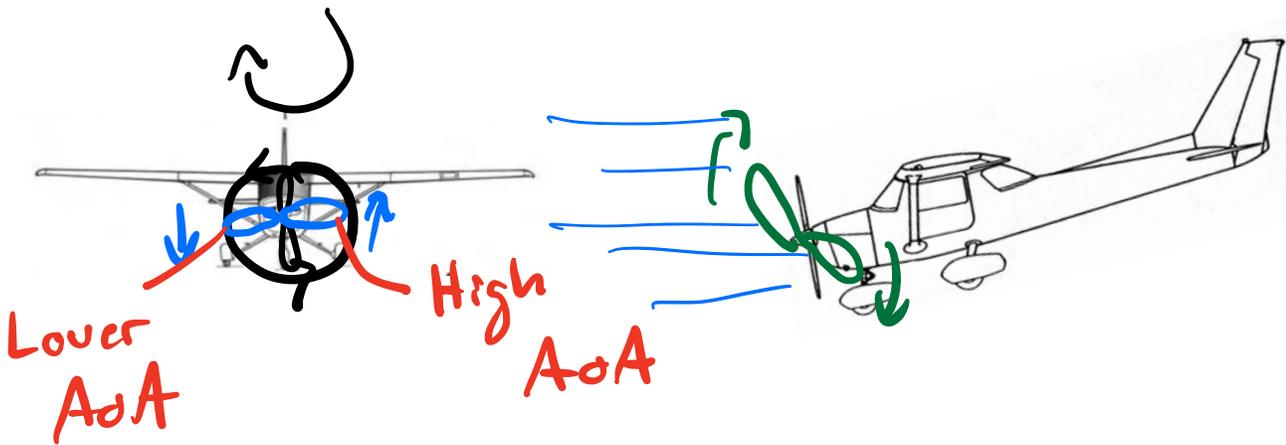
Yaw Left



Higher AoA  
↳ More thrust

Lower AoA  
↳ Less thrust

Yaw Right

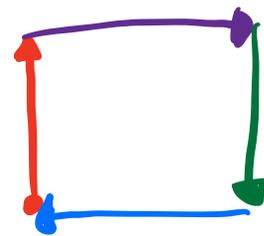
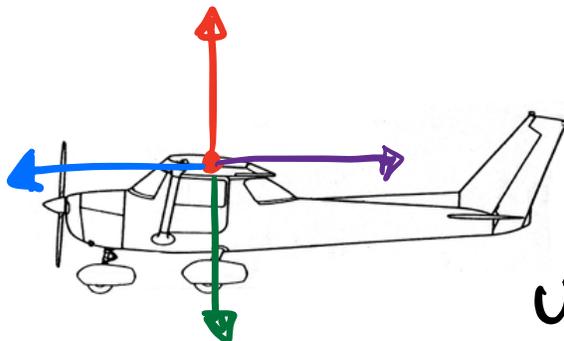


Lower AoA

High AoA

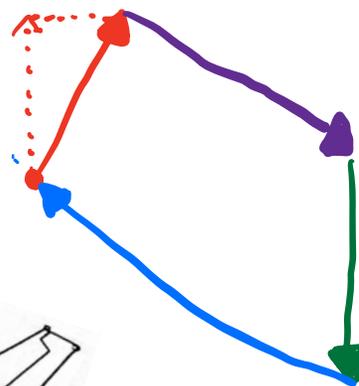
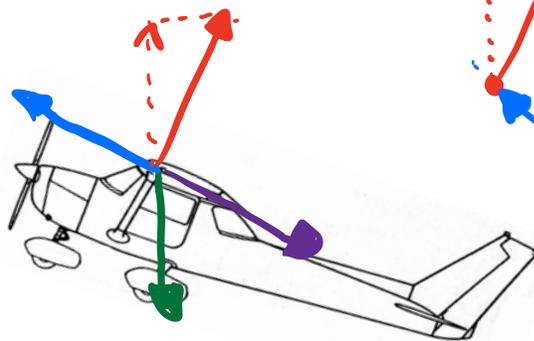
# Forces in Flight

$S \uparrow L$  :



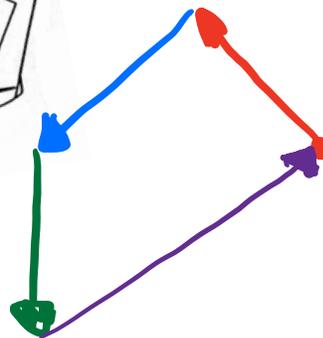
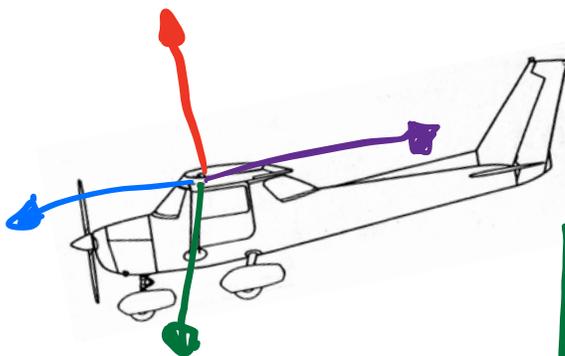
Unaccelerated  
Flight

Climb:

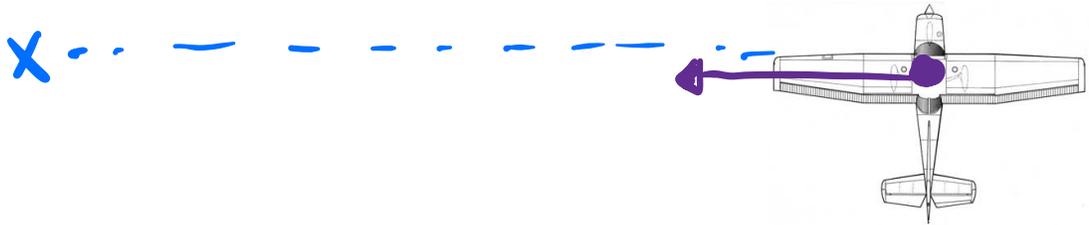
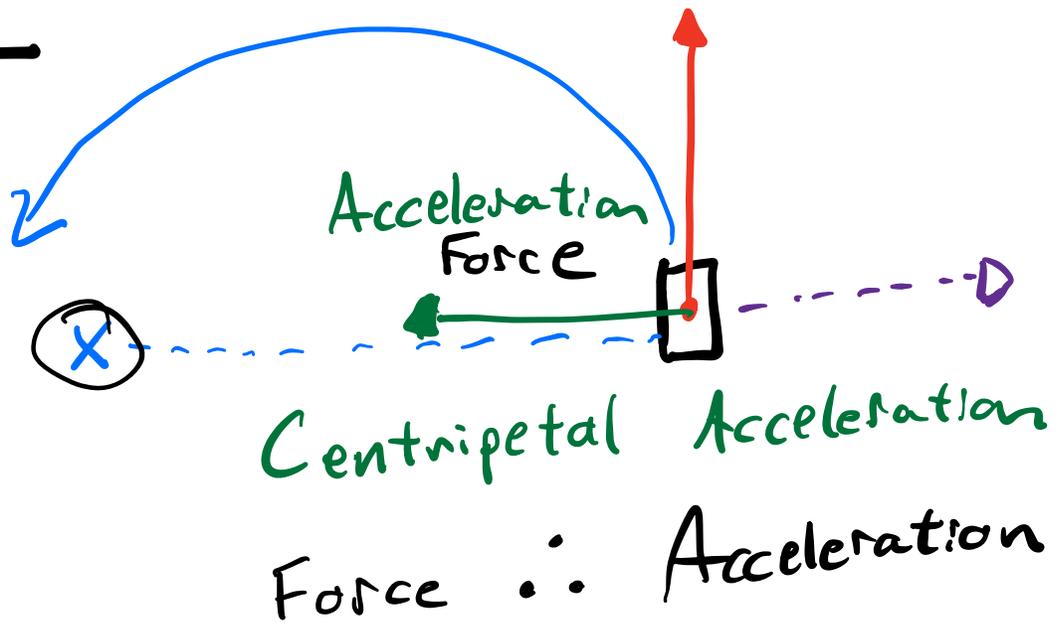


More thrust

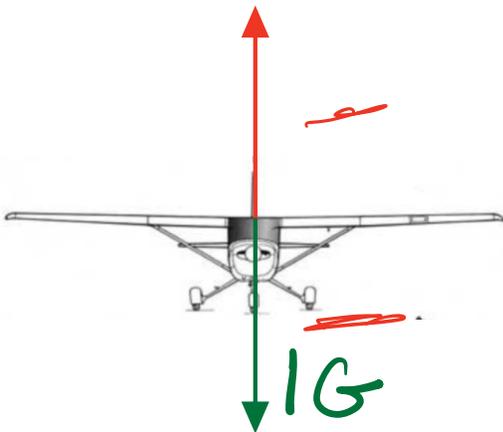
Descent



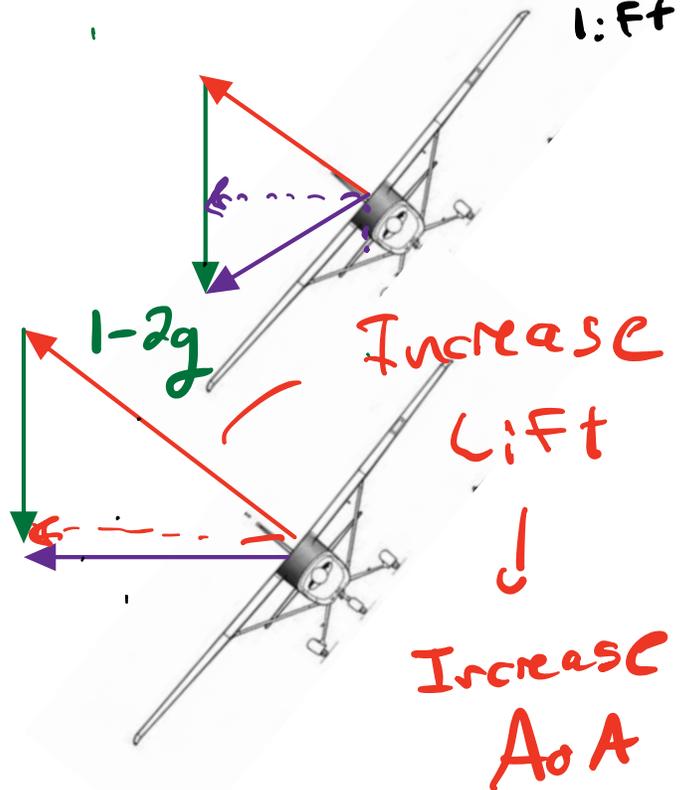
# Turns

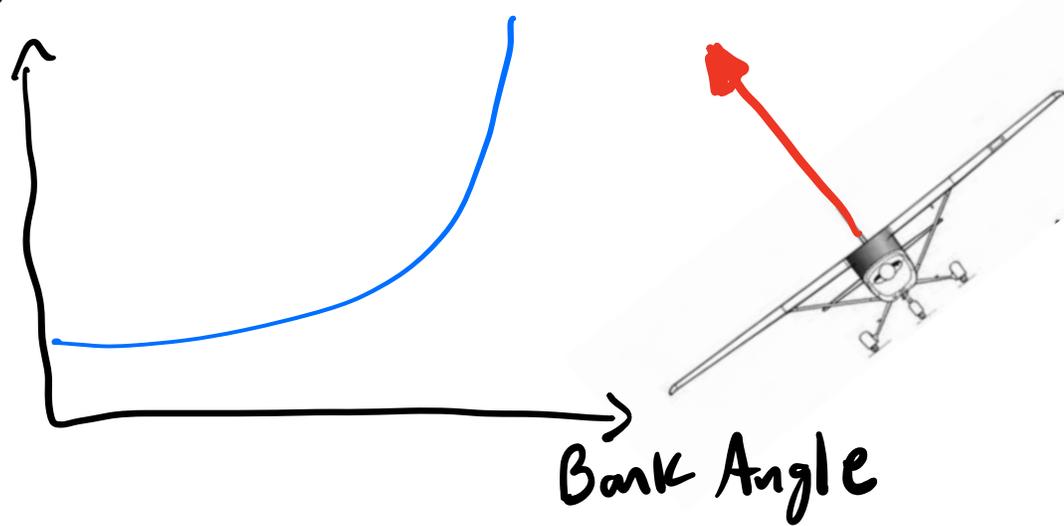
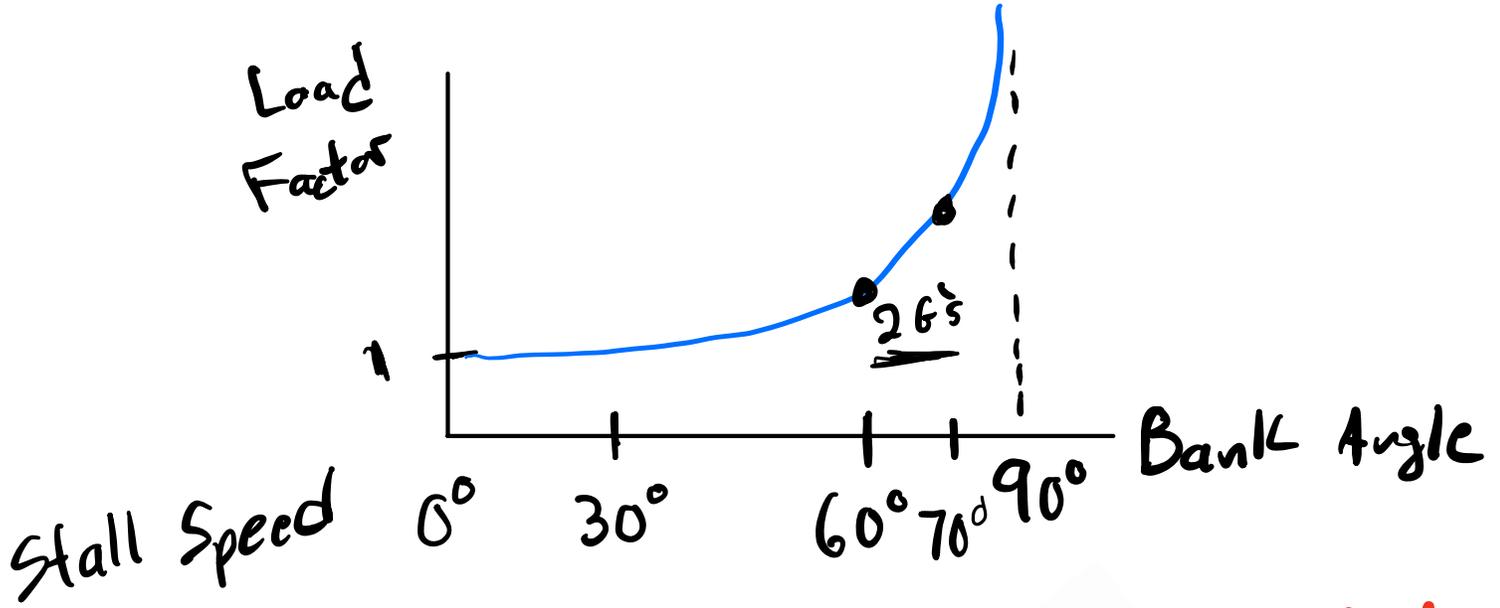


$S \propto L$



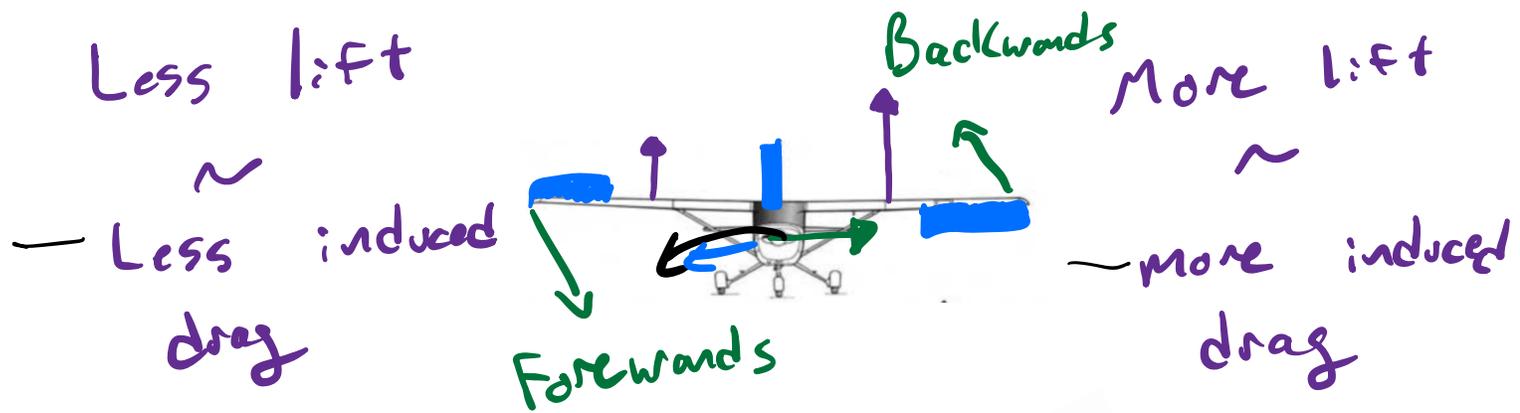
Turn, no extra lift



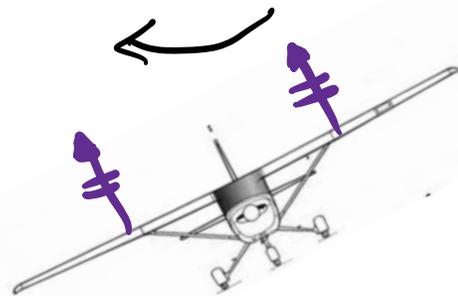


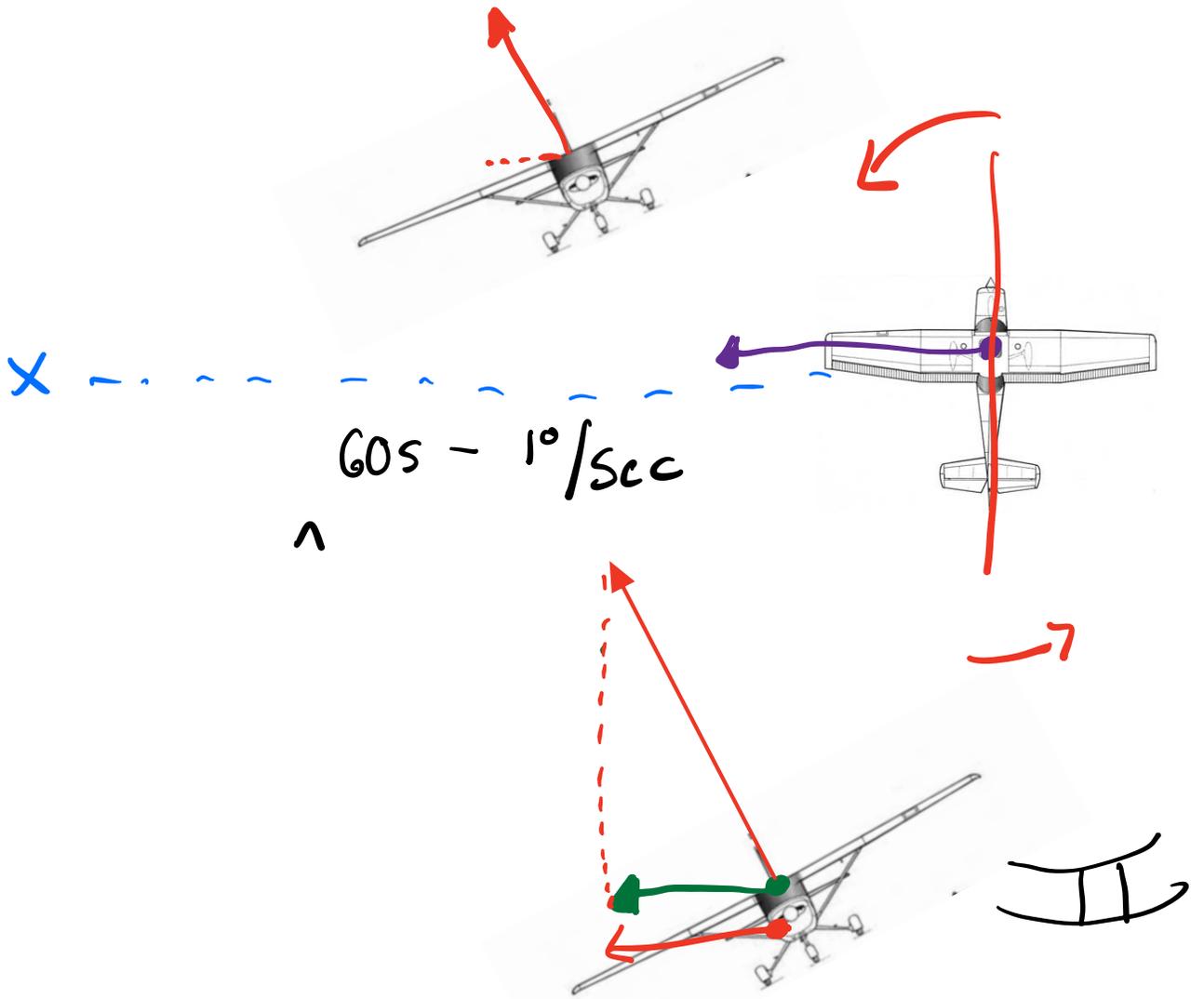
More AoA  
 Same Airspeed

Adverse Yaw



Rudder - roll rate





Nose rotating too quickly

Slip

Nose rotating too slowly

Skid

Skid

Left turning tendencies "help"  
rudder left turns.

"Hurt" on right turns.